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DEBLURRING PHOTOS WITH LUCY-RICHARDSON AND WIENER FILTER ALGORITHM IN RGBA COLOR

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Abstract

Photographers and social media influencers create engaging posts every day to captivate their audience with engaging content. Central to success is the need for high-quality images that allow the viewer to clearly perceive and engage with the information being conveyed. However, a persistent challenge in the field of photography is that hand tremors during image capture can result in accidentally blurred photos. In response, I propose a comprehensive solution that leverages the advanced Lucy-Richardson (L-R) and Wiener filter algorithms. This innovative approach is tailored to reduce the effects of blur caused by unstable handling, allowing for sharper, noise-free images. By incorporating these cutting-edge algorithms into their workflows, creators can not only reduce the frustration of blurry footage, but also increase the overall visual impact of their posts, foster deeper connections with their viewers, and create dynamic setting a new standard of excellence in a global world.

Keywords: *photographers; social media influencers; daily posts; blurry photos; hand tremors*

INTRODUCTION

In the dynamic and visual landscape of photography and social media, the search for aesthetically pleasing images is a common aspiration. The advent of high-quality cameras on smartphones and the popularity of photo-centric platforms have fueled a common desire for photos that not only capture moments but also provide clarity. However, this task is often hindered by the common problem of shaky hands, a factor that can significantly affect the desired image quality, leading to blurry and uncomfortable photos.

(Oliver Whyte, 2014). Despite capturing clear, well-adjusted photos, an unexpected problem arose as a result, manifested as unwanted blur. To address this problem, Whyte proposes a two-step approach that involves estimating the blind spot spread function (PSF) to quantify image blur, followed by targeted non-blind deblurring techniques. In another direction, image noise faces a unique strategy proposed by Taha Hussein (2021). Using Gaussian cancellation, this method focuses on reducing noise and improving image clarity. This technique appears to be a valuable tool within the broader scope of image processing, aiming to minimize the harmful effects of unwanted noise. Motion blur,

another common challenge, becomes the focus of Xiaotian Liu's work (2022), where image restoration is approached through the lens of Generative Adversarial Networks, Liu's method uses the inherent adversarial nature of GANs to effectively capture and recover details from images affected by motion blur, presenting an application Modern application of advanced algorithms in image processing. Boxin Zhao contributes to the field with a new approach to image deblurring (2020), introducing an improved Lucy-Richardson algorithm.

This algorithm stands out as an elegant tool in the arsenal of defocusing techniques, promising improved performance in restoring images to a sharp, clear state. Muhammad Kusban delves into the field of complex image processing, focusing on the combined use of the Wiener filter and the Lucy-Richardson method in his research. This fusion is not only effective in reducing noise but also improves sharpness. However, Kusban acknowledges limitations, especially the method's limitation to grayscale images.

In Muhamad Kusban's previous research, the Lucy-Richardson algorithm was used to improve pixel sharpness, accompanied by the application of Wiener filter to reduce noise. However, this causes the image to be converted to grayscale. In contrast, the present author seeks to extend these techniques into a unified framework specifically suited to images with RGBA color representation. This new approach aims to not only maintain the benefits of pixel sharpness and improved noise reduction, but also retain the full color spectrum inherent in RGBA images. By adapting these methods to RGBA color, the author envisions a more comprehensive improvement in image quality. This elegant approach recognizes the unique challenges posed by color images, providing a flexible and sophisticated solution that goes beyond traditional grayscale image processing. The potential impact of this research is significant and brings valuable insights to the broader field of color image enhancement techniques.

Achieving color enhancement that optimizes sharpness remains a challenge due to noise introduced by pixel-related issues. The author attempts to address the issue more technologically, by providing a web-based application that users can easily transform the direct photos taken to become unblurred in RGBA color.

Related Work

In today's photography and digital era, fixing blurry photos has become very important. The snapshots of yourself, getting images clear and sharp is a big deal. This process, called deblurring, is like bringing sharp focus to images that may otherwise be a little blurry. This is important because as technology improves, we want our images to be as sharp as possible. In this review, we'll explore how people tackled this challenge, and more high-tech approaches.

Image Deblurring Techniques

Image deblurring is the process of restoring a sharp and clear image from a blurred or distorted image. Image blur removal aims to reverse or reduce the effects of these factors and improve image quality and detail.

Image Deblurring Caused By Hand-Shake Camera

Hand-shake blur is caused by the movement of your hand when the shutter is open. To prevent this, shorten the time the shutter is open. The shorter the shutter is open, the less time your hand movements have to influence the shot. Oliver Whyte (2014) highlights the common problem of blurred photos due to handshakes, often due to stress

and anxiety, even in initially clear photos. Whyte suggests using blind spread function (PSF) estimation to measure blur, followed by non-blind deblurring techniques to counteract saturated pixels. Advantages of this method include accurate opacity assessment through blind PSF estimation and customized non-blind techniques for saturated pixels. However, weaknesses include the potential uncertainty associated with blind PSF estimation and the difficulties associated with handling various image degradation conditions when applying non-blinded defocusing techniques.

SungHeePark (2014) presents the pioneering gyroscope-based multi-frame deblurring system, which addresses the challenges of real-world scenarios, especially low-light situations caused by handshake blur. The method involves capturing a series of images with shorter exposures while also recording gyroscope data, allowing for accurate estimation of camera shake. Benefits of the algorithm include its effectiveness in low light conditions through strategic analysis of exposure settings. However, potential disadvantages are computational load and potential limitations in extreme deburring scenarios. Mauricio Delbracio (2015) presents the Fourier Burst Accumulation (FBA) algorithm, a new approach to addressing image blur caused by camera shake.

Unlike traditional methods that solve decoding problems, FBA effectively exploits batches of images captured with modern cameras, using a weighted average in the Fourier domain. This method, inspired by handshake physiology, takes advantage of the stochastic nature of camera shake, assuming that each image in a series is typically blurred differently. Delbracio's FBA algorithm has several key advantages. It's simple and gets the best results very quickly. The way it flattens things in the Fourier domain, following the Fourier spectrum, makes the deblurring process fast and efficient, especially for use on cellphone cameras. Although the FBA algorithm has notable advantages, it is important to be aware of its potential disadvantages. The limitation is each image in a series is often blurred differently due to random camera shake. Liyuan Pan (2019) solves the common problem of camera shake during exposure in handheld photography, a challenge that often leads to blur and loss of important details in captured images. The algorithm involves the use of a depth map to address the challenges posed by camera shake-induced image blur. The benefit is providing information about the distance of objects in a scene. So, It can decide which parts of the photo to focus on, highlighting certain areas. In contrast, depth also has weakness in accuracy. If the accuracy is not good, it will affect the image quality.

Image Deblurring Caused By Motion Blur

Motion blur refers to visual streaks or smudges that are captured by the camera as a result of movement of the camera, the subject, or a combination of both. [5] Xiaotian Liu (2022) applies a sophisticated generative adversarial network (GAN)-based algorithm to address the widespread problem of image blur caused by object motion during photography. His GAN, known for its ability to learn complex image features, plays a key role in this algorithm. Its inherent adversarial nature, in which the generator competes with the discriminator to produce more realistic results, allows it to effectively capture and recover details in images affected by motion blur.

This approach is consistent with a broader trend of using machine learning techniques to improve image processing tasks, and holds promise for addressing the complexities associated with dynamic scenes and object movement during photography. Despite the strengths of GAN-based algorithms, challenges still remain. One of these concerns is the possibility of overfitting, especially in scenarios where training data is

limited. Overfitting occurs when a model is over-tuned to the training data, resulting in reduced generalization to unseen data.

Errui Zhou (2022) The proposed non-blind image deblurring method, normalized weighted television (NWTV), addresses the challenges posed by target motion. Unlike conventional total variation (TV) regularization methods, NWTV carefully modifies the regularization process to overcome problems such as over-smoothing and solution bias caused by the uniformity penalty. The key innovation is the use of a weight vector to represent the significance of image gradients, normalized in the range from 0 to 1. This approach allows NWTV to work effectively in images with sparse or dense gradients. Experimental results demonstrate the ability to achieve equivalent or better performance, highlighting its potential in addressing the complexity of image deblurring. The limitation is its applicability restricted to specific scenarios.

Image Deblurring For With Lucy Richardson Algorithm

The Lucy Richardson algorithm is an iterative technique used in image processing for deconvolution purposes. Deconvolution is the process of undoing the effects of blurring and distortion that occur during the imaging process. Jian-Jiun Ding (2014) emphasizes the significance of achieving minimal error, high perceptual quality, and efficient computational time in image deblurring. In this context, a novel algorithm is proposed, combining the Richardson-Lucy (RL) deconvolution approach with a pyramid structure. The RL approach, known for its effectiveness in image reconstruction, is optimized by decomposing the blurred image across different scales and gradually applying the RL approach with varying iteration numbers. This tailored strategy not only reduces computation time, particularly for larger scale components, but also addresses issues like the ringing effect associated with intricate details.

Simulation results affirm that Ding's proposed algorithm excels in blurred image reconstruction by achieving a balance between computational efficiency and reconstruction quality. In contrast, it limits based on that approach only. Boxin Chao (2020) proposed a new image quality evaluation metric and introduced a self-adaptive image blurring technique based on the Lucy-Richardson (LR) algorithm to improve the general blurry image of photos taken with a camera. This approach improves the generally blurry images taken by cameras, but also exhibits better deblurring effects compared to other methods. Although rigorous experimental validation has confirmed its effectiveness, it has the following potential drawbacks, such as Computational complexity and sensitivity to specific imaging conditions. Overall, Chaos' method represents a promising solution for improving image sharpness and detail, taking into account computational requirements and practical considerations of sensitivity.

Image Deblurring With Wiener-Filter Algorithm

A Wiener filter is a type of linear filter used in signal and image processing. A Wiener filter, named after Norbert Wiener, who introduced the concept, aims to minimize the mean squared error between the desired and estimated signals by filtering the observed signal. The main purpose of the Wiener filter is to improve the quality of a signal or image corrupted by noise. In image processing, Wiener filters are used for tasks such as denoising and diffusing images. Prodip Biswas (2015) focuses on applying Wiener filters to blur images. Wiener filters are used to estimate desired or target random processes through linear time-invariant filtering of observed noisy processes. This approach assumes a known stationary signal and noise spectrum and additive noise. The

main purpose of the Wiener filter is to minimize the mean squared error between the estimated random process and the desired process, ultimately improving the image quality. Addresses the effects of noise on images and provides insight into denoising techniques in the MATLAB environment.

The benefits of using Wiener filters for image blurring include reducing noise and improving image quality. Beside its effectiveness, it has limitations to perform different image scenarios. Chengtao Cai (2016) describes the application of image processing techniques to address the problem of image blurring caused by relative motion at short exposure times. The proposed method includes restoring a blurred image from a single image, analyzing the Fourier transform spectrum to estimate the point spread function, and applying the Wiener filter algorithm for restoration. Advantages of this approach include simplicity, efficiency, and positive effects on image restoration. However, the Wiener filter algorithm is sensitive to various parameters, which can introduce potential drawbacks that require careful tuning to achieve optimal results. Experimental validation is performed to prove the effectiveness of this method.

Image Deblurring With Lucy Richardson And Wiener-Filter Algorithm

The Lucy-Richardson algorithm and the Wiener filter algorithm are different methods used in image processing, especially for tasks such as blurring and noise reduction. The Wiener filter algorithm, on the other hand, Wiener filters are often used for tasks such as noise reduction and blurring. A combination of Lucy-Richardson algorithm and Wiener filter is used for image restoration. This includes iterative deconvolution (Lucy-Richardson) and optimal linear filtering (Wiener filter). This synergistic approach improves image quality by leveraging each algorithm's respective strengths and addressing individual limitations to achieve better results. Muhammad Kusban researches using The Wiener filter and Lucy-Richardson method in his paper to outperform the sharpness and noise reduction.

The advantages of this method is noise grain can be achieved while the sharpness is also implemented. The disadvantages are that this method can't work in a brightness photo's model so he implemented it in grayscale instead. Himansu Joshi's research addresses image quality degradation caused by artifacts, particularly noise, in high-quality digital camera recordings. Emphasis is placed on image restoration using interpolation techniques in digital image processing, with emphasis on Lucy Richardson's algorithm and blind deconvolution using Wiener's filter and regularization filter. A method that combines image restoration and interpolation improves spatial resolution. This image is also proposed in grayscale mode. The limitation is computational complexity, sensitivity to certain types of noise or artifacts, and limitations in handling extreme cases or diverse image conditions. Yesaya Purwocaroko discusses the importance of image restoration, which aims to minimize errors and improve overall image quality through blur operations.

Blurring, an important aspect of image restoration, is concerned with reducing the blurring effect caused by movement of the digital media or inaccurate lens focusing during image capture. Yesaya is considering simulating these effects using motion blur and Gaussian blur, using blur techniques such as Lucy Richardson and Wiener's filter techniques. The combined Lucy Richardson and Wiener Filter technique achieves effective image restoration by leveraging Lucy Richardson's iterative process and Wiener Filter's minimization approach, but suffers from challenges associated with computational complexity and parameter tuning. The output is also in grayscale mode.

Image Denoising Techniques

Image denoising involves removing noise from a noisy image to restore the real image. However, since noise, edges, and textures are high-frequency components, it is difficult to distinguish them during the denoising process, and the denoised image may inevitably lose some details. Vedran Novoselac (2012) proposed the use of Vector Median Filter (VMF) to improve image processing, highlighting its benefits in preserving edges, details, and effectively handling noise for denoising purposes. Novoselac's work benefits from the proposed use of VMF in vector data management, making it suitable for applications involving multichannel imaging or those that need to preserve color. However, a notable limitation of VMF is its computational complexity, especially for large datasets, which can affect processing times and its suitability for real-time applications. Minhang Lee (2015) presents a new method for image noise reduction using coded aperture photography.

This method uses frequency-aware regularization techniques to reduce noise and restore sharp images more efficiently. However, potential disadvantages may involve increased computational complexity. The article by Prinyka D Fadil describes the implementation of bilateral filters for image noise reduction, focusing on applications in computational photography. As demonstrated by successful modeling in Simulink and implementation in Matlab, this method uses local averaging of intensities to achieve a customizable and visually appealing smoothing effect. However, it is important to note that this approach has inherent challenges, including high computational cost, potential sensitivity to parameters, and limited noise reduction capabilities. Lev Yassenko (2020) uses autoencoders, specifically denoising autoencoders, in his research focusing on image processing. Autoencoders, known for their effectiveness in tasks such as noise reduction, play a central role in Yassenko's exploration of analyzing and minimizing noise in images generated by physical renderers.

Yassenko's work highlights the benefits of using autoencoders, including improving image clarity through preprocessing and noise reduction. However, it is important to note the potential limitations, such as increased computational requirements and the trade-off between noise reduction and potential loss of finer image detail. Taha Hussein (2021) presents a new approach to image denoising, providing a significant contribution to the field with a special focus on addressing noise-related challenges. Taha Hussein research includes Gaussian filtering among a variety of denoising techniques, known for its effectiveness in reducing high-frequency noise, preserving essential image details and facilitating simple implementation. The advantage lies in its effectiveness in reducing high-frequency noise, preserving important image details, and its relative simplicity of implementation. However, this method has weaknesses that can create a potential blurring effect. P. Siva Satya Prasad (2021) addresses mixed noise in images, including unpredictable distributions such as additive white Gaussian noise and impulse noise.

In this study, he uses deep learning Convolutional Neural Network (CNN) to effectively denoise photos and remove Gaussian, impulse, and periodic noises. Despite the challenges of predicting mixture noise, CNNs show remarkable ability in achieving good noise reduction results. Dimitri Van De Ville (2023) used a Fuzzy filter to deal with image noise, using a two-step process involving blurring and smoothing derivatives, resulting in a notable improvement in overall image quality. Of particular note is the algorithm's ability to process iteratively, leading to significant noise reduction.

Despite the strength, challenges exist such as computational complexity, limited real-time applicability, and sensitivity to specific image characteristics.

RESEARCH METHODS

In the field of digital image processing, the pursuit of improved image quality is a constantly evolving endeavor characterized by innovative techniques and algorithms. In this context, this study attempts to investigate the effectiveness of his two prominent methods, Wiener filter and Lucy Richardson algorithm, in improving RGBA (red, green, blue, alpha) images. The focus of this research is to address the dual challenge of improving image clarity while reducing noise, with a particular emphasis on overcoming brightness limitations. This study attempts to explore the practical applications and limitations of these techniques using a carefully constructed research framework. By using a combination of theoretical analysis and empirical experiments on image samples, we aim to gain insights that can significantly contribute to the further development of image processing technology. As we embark on this journey, we hope that the results of this study will not only enrich the academic debate, but also provide valuable practical implications for professionals working in fields that rely on high quality image data.

Research Design

The research design includes the integration of image filtering techniques, specifically the Wiener and Lucy Richardson filters, into the RGBA color space, facilitated by a Flask-based web user interface (UI). This design focuses on user interaction and allows images to be uploaded via a web form. Once uploaded, the image is processed and both the Wiener and Lucy Richardson filters are applied to his RGBA image. The processed results are displayed to the user as three different images: the original image, the image filtered with the Wiener filter, the image filtered with the Lucy Richardson filter, and the combination of the filtered images. The purpose of this research design is to provide a user-friendly platform to explore and understand the effects of these image filtering techniques in the RGBA color space, thereby promoting accessibility and engagement with image processing concepts.

The experimental framework revolves around the use of Flask, a Python-based web framework, to facilitate the implementation of the proposed research design. Functionality such as uploading images, processing them, and displaying results is structured through a series of Flask routes. The Flask application serves as the backbone for handling user interactions and coordinating the image filtering process. The study design emphasizes modularity and clarity, ensuring that all components, from image upload to displaying results, are seamlessly integrated and easy to understand. By leveraging the flexibility and simplicity of Flask, this experimental setup provides a robust platform for studying the application and impact of image filtering techniques in web-based environments, and for further exploration in the field of image processing.

Samples

Image samples consist of snapshots taken with a mobile phone's camera or taken from existing stored images and exhibit the unique characteristic of blurring caused by camera shake. These images depict different scenes suitable for analysis and provide different visual landscapes to explore. Additionally, the color representation of images follows the format, ensuring compatibility and consistency across datasets. In addition to considering color, the brightness of the sample is also taken into account as it has a

significant impact on the overall quality and perception of the image. By incorporating these elements, the dataset provides a comprehensive and representative collection for further analysis and experimentation.

Methods

Image analysis often involves enhancing or restoring images to improve quality or extract useful information. The techniques for this purpose used are the Wiener filter and the Lucy-Richardson algorithm. These methods are especially useful in cases where images are corrupted by noise or other defects.

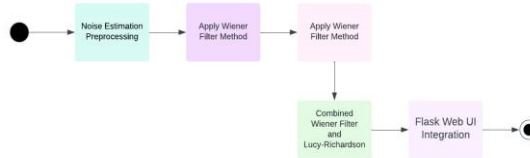


Figure 1 Flowchart

The methods run in python and web based. Below is a detailed procedure describing how to apply these techniques:

Noise Estimation Preprocessing

The first step for Python-based image restoration application is to preprocess the input image to estimate the current noise level. Using OpenCV, convert images to grayscale to simplify calculations and apply basic filtering techniques such as Gaussian blurring to reduce high-frequency noise that can hinder the recovery process.



Figure 2 Noise Estimation Preprocessing

Wiener Filter Application

Using the Wiener filter, a linear filter with good image and signal recovery capabilities, our application aims to minimize the mean square error between the original and the restored image. Using SciPy for numerical calculations, we expose the images to the frequency domain, estimating both the signal and noise power spectral densities. Taking advantage of these estimates, we apply a Wiener filter to the corrupted image, effectively reducing noise while preserving important features of the image.

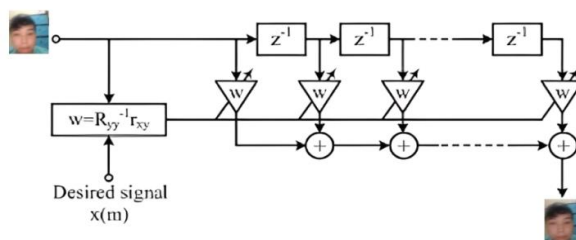


Figure 3 Wiener Filter

Lucy-Richardson Deconvolution

In parallel with the Wiener filter, our application leverages the Lucy-Richardson iterative algorithm for image retrieval, which is particularly powerful in decoding tasks where the point spread function (PSF) is known or available. Leveraging convolution

operations, we iteratively estimate the original image by alternately convolving the estimated PSF and dividing by the blurred image.

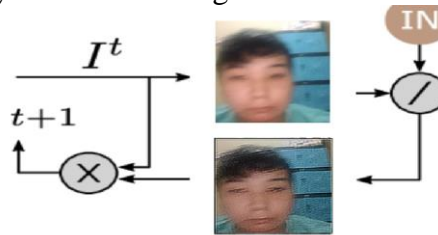


Figure 5 Lucy-Richardson

Combined Wiener Filter And Lucy-Richardson Algorithm

Integrating the noise reduction capabilities of the Wiener filter with the deblurring process of the Lucy-Richardson algorithm provides a powerful image restoration technique. Initially, the observed image undergoes preprocessing to estimate noise and prepare for restoration. Next, a Wiener filter is applied to reduce noise while preserving the underlying signal. Next, the Lucy-Richardson algorithm decodes the Wiener filtered image, gradually improving it through iterative updates to reverse the blurring effect. This integrated approach effectively addresses the challenges of noise reduction and blur removal, resulting in significantly improved image quality.

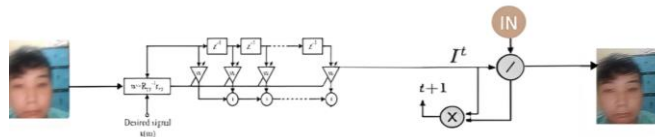


Figure 4 Combined Wiener Filter and Lucy-Richardson

Flask Web Ui Integration

Once the image restoration process is complete, the resulting image can be displayed in a web UI using Flask, a Python web framework. This integration includes configuring routes to handle downloading, restoring, and displaying images. Users can upload an image through a form and the Flask application will process the image using a specified recovery algorithm. The restored image will then be displayed on the website without requiring additional server requests. This provides a seamless and interactive user experience for image recovery tasks in the web environment.

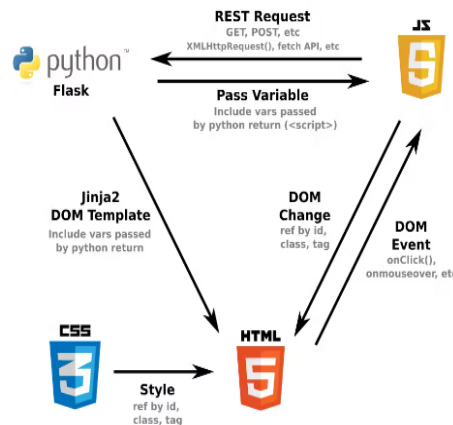


Figure 6 Flask Web UI Integration

Image Analysis

In the context of RGBA image deblurring, the use of the Wiener filter and the Lucy-Richardson algorithm provide a comprehensive approach to improving image quality. The Wiener filter provides a powerful framework for noise reduction while preserving essential image characteristics, which is an important preprocessing step for subsequent blurring operations. Its adaptive nature enables accurate estimation and noise reduction across all channels, laying the foundation for effective defocus processing. On the other hand, the iterative nature of the Lucy-Richardson algorithm specializes in restoring sharpness and clarity through a series of decoding iterations. This iterative process is especially beneficial for restoring fine detail and improving color fidelity, which is essential for maintaining the integrity of RGBA images.

RESULTS AND DISCUSSION

In the conducted experiment, four image processing techniques were evaluated for their effectiveness in improving image quality and reducing noise. The results show clear differences between the applied filters: blur image, Wiener filter, Lucy Richardson decoding, and the combined RGBA image. Blurring filters demonstrate general noise reduction but often result in a loss of image detail and sharpness, especially with larger kernel sizes. In contrast, the Wiener filter shows significant improvements in effective noise reduction while preserving important image characteristics. However, its performance depends heavily on accurate estimation of noise parameters and selection of appropriate kernel size to achieve optimal noise reduction without reducing image clarity. Lucy Richardson's decoding method shows notable improvements in image sharpness and contrast, especially in intricate detail, highlighting its potential for recovery tasks. Notably, the choice of kernel size plays a central role in determining the level of blurring or deblurring applied to an image, highlighting the need for careful consideration and experimentation in the choice filter.

Furthermore, accurate estimation of noise parameters has emerged as an important factor influencing the effectiveness of noise reduction techniques. While the Wiener filter relies on accurate estimates of the noise power spectrum and signal-to-noise ratio, the success of the Lucy Richardson decoding depends on accurate estimates of the point spread function (PSF) of the system. The choice of kernel size in both filters is paramount as it directly impacts the balance between noise reduction and image detail preservation. Inaccuracy in noise estimation can lead to suboptimal filtering performance and unwanted artifacts in the processed image.



Figure 7 Image Deblurring Result

Future Work

In the future, advances in video camera technology will revolutionize the way we collect and process visual data. With increasingly complex algorithms and AI-based software, video feeds from cameras will be seamlessly integrated into many different

aspects of work, providing real-time insights and improving productivity. From automated surveillance for security purposes to virtual meetings with advanced facial recognition and emotion detection capabilities, these systems will enable more productive and richer collaboration. Additionally, augmented reality overlays will deliver contextual information directly into the camera feed, allowing for enhanced training, troubleshooting, and remote support scenarios. Overall, the integration of camera video capture and processing technologies will pave the way for a more connected, productive, and enriching remote work future.

CONCLUSION

In conclusion, although the integration of the Lucy-Richardson (L-R) and Wiener filter algorithms shows promise in reducing the effects of hand tremor and producing sharper, clearer images, the Pixel noise still exists. The presence of noise can harm the overall quality of an image, potentially reducing its impact on the audience. Therefore, it is essential to continue to improve and innovate noise reduction techniques to effectively address this problem. By continuing to explore advances in image processing algorithms and pixel-level noise reduction methods, creators can strive to deliver high-quality, noise-free images.

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